

Bug-Proof Lesson Plan

YOUR NAME: Jackie Langevin	
Pick a lesson from your unit in Dr. Grace's class. Write a short summary of that lesson plan. Be sure to describe what technology you plan for your students (and you) to use:	Lesson 3, Preventative measures and avoidance behaviors. Students will be learning about ways to use preventative measures and avoidance behaviors to protect themselves from drug and alcohol use. Students will use Comic Life to create a comic strip about fictional characters, that face threatening situations involving drugs and alcohol. They will show ways to use preventative measures and avoidance behaviors to protect a character from drug and alcohol use. They will include resources that can be accessed and used in real-life to be useful as well.
<i>GNAT</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is a temporary problem/issue that could happen to your equipment (the teacher's computer) that would affect your plan. The technology might get fixed before your lesson is over, but might not. What "bug" did you pick:	Comic Life is not working on one or a few student's laptops. A lot of the class time is focused on students creating their comic so they can get help from the teacher and their peers. Also, they are given class time so they don't have to complete the work for homework. It would be an issue to have a student or a few students who can't access comic life on their computer.
What could you do that would allow the learning to continue without the technology or in a modified way?	Fortunately, there are usually extra laptops within the school and potentially in a computer lab. I would either get another laptop for the student and ask the tech person to try and fix the bug, while students continue to work. Or I would send them to the library or computer lab to continue their work. If it's possible I will move the entire class to the library so all the students are within my reach.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would have students experimenting with Comic Life the class before they start working on their comic, this way they can tell me if they are having any issues. I would notify the library and technology person in the building that I may need their assistance the next class, because a student(s) was having issues with comic life.
<i>BLACK FLY</i>	
Look at the class list of possible	Loss of power/computer system error in the

problems and pick one (or make up your own) that is something that is an all-day problem/issue that could happen to you or your students' equipment that would affect your plan. What "bug" did you pick:	entire school.
What could you do that would allow the learning to continue without the technology or in a modified way?	The students could create their finalized comic on hard copy paper, rather than using comic life software. The overall project goal would be the same, however they would not be introduced to the software.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need to bring extra story board copies. Students have already created rough drafts on the original handouts, so now they would have to make a final copy.
<i>DEADLY ASIAN HORNET</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is a multi-day problem/issue that could happen to you and your students' equipment that would affect your plan. What "bug" did you pick:	A student's laptop mother board crashes.
What could you do that would allow the learning to continue without the technology or in a modified way?	A student would need to be given a loaner laptop from the school, so they could complete their assignment along with the other students.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need to get a laptop from the school ahead of time, or reach out to the tech person ahead of time.